



# ASML

## **EUV: Status and Challenges Ahead International Workshop on EUVL, Maui 2010**

Jos Benschop

# Agenda

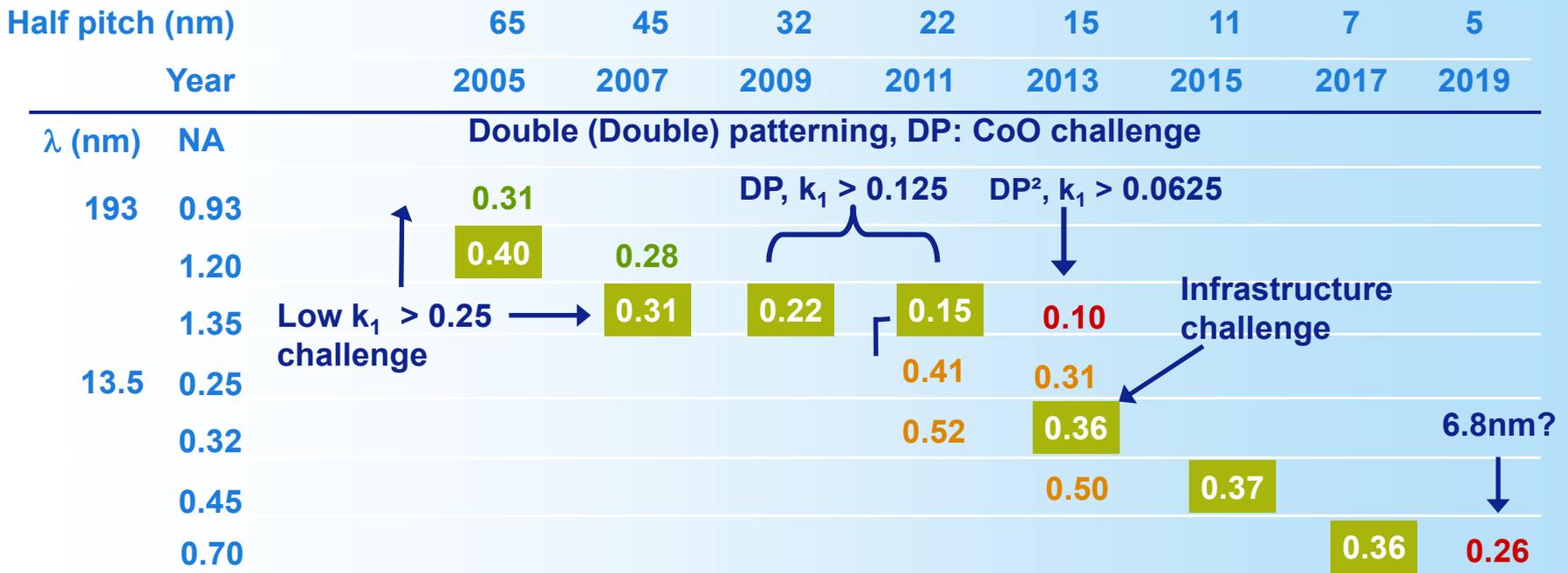
- Roadmap
- Status
- Challenges
- Summary & conclusion



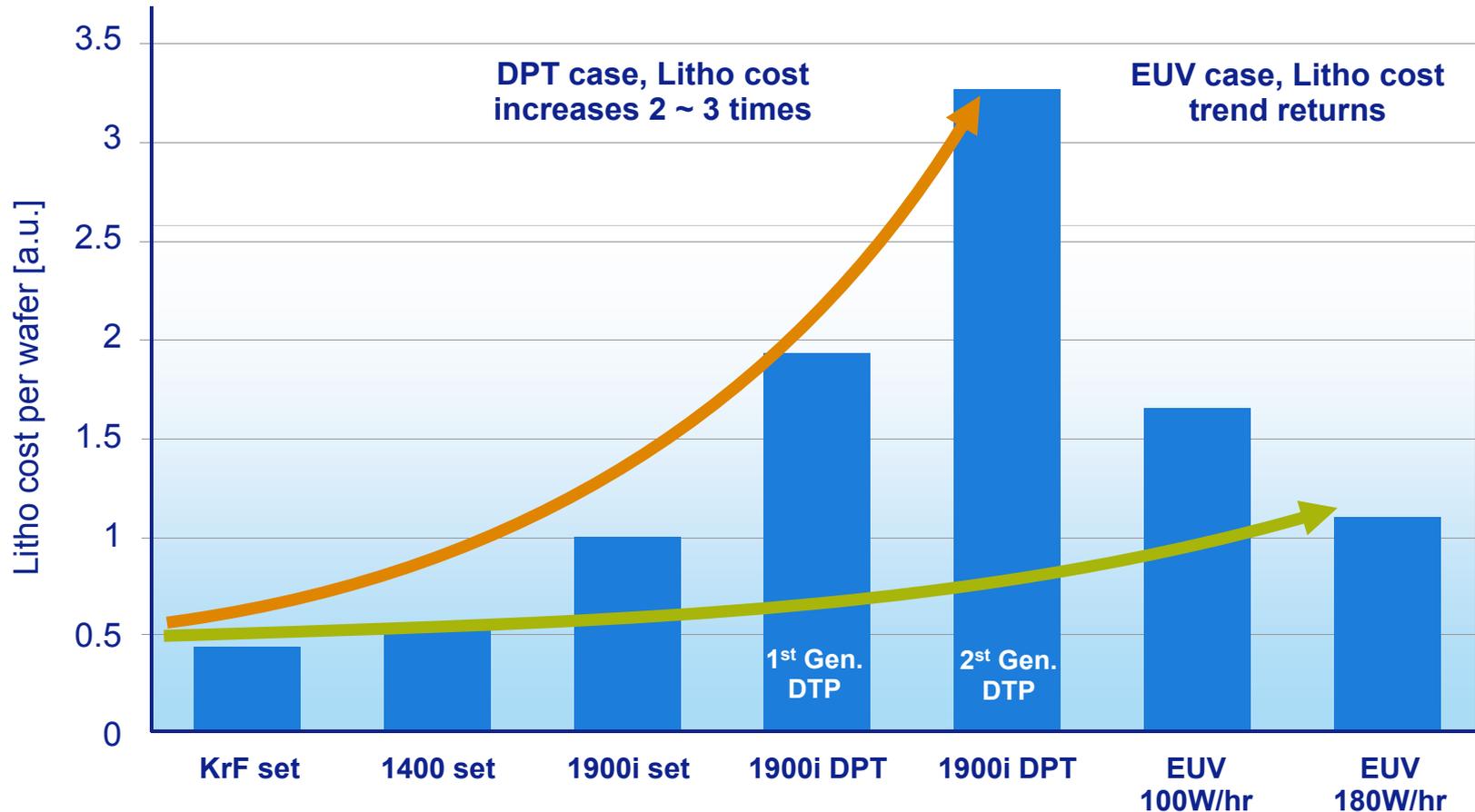
# Likely lithographic options

$$k_1 = (\text{half-pitch}) * \text{numerical aperture} / \text{wavelength}$$

- Most likely
- Opportunity
- Challenge



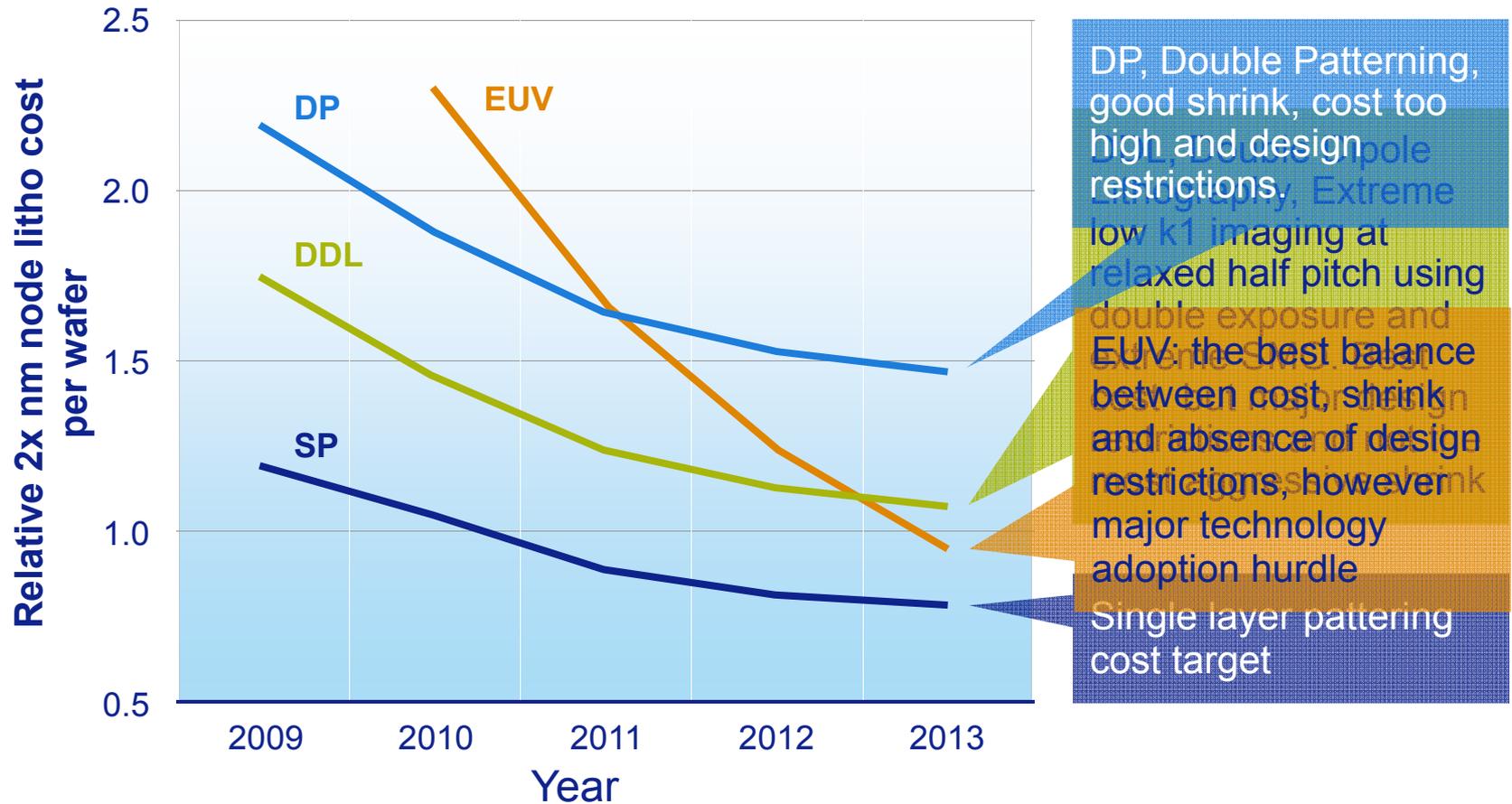
# Litho costs back to normal with EUV >100 W/hr



Source Samsung, Litho Forum, New York, May 2010

# EUV is the only feasible litho technology for foundries

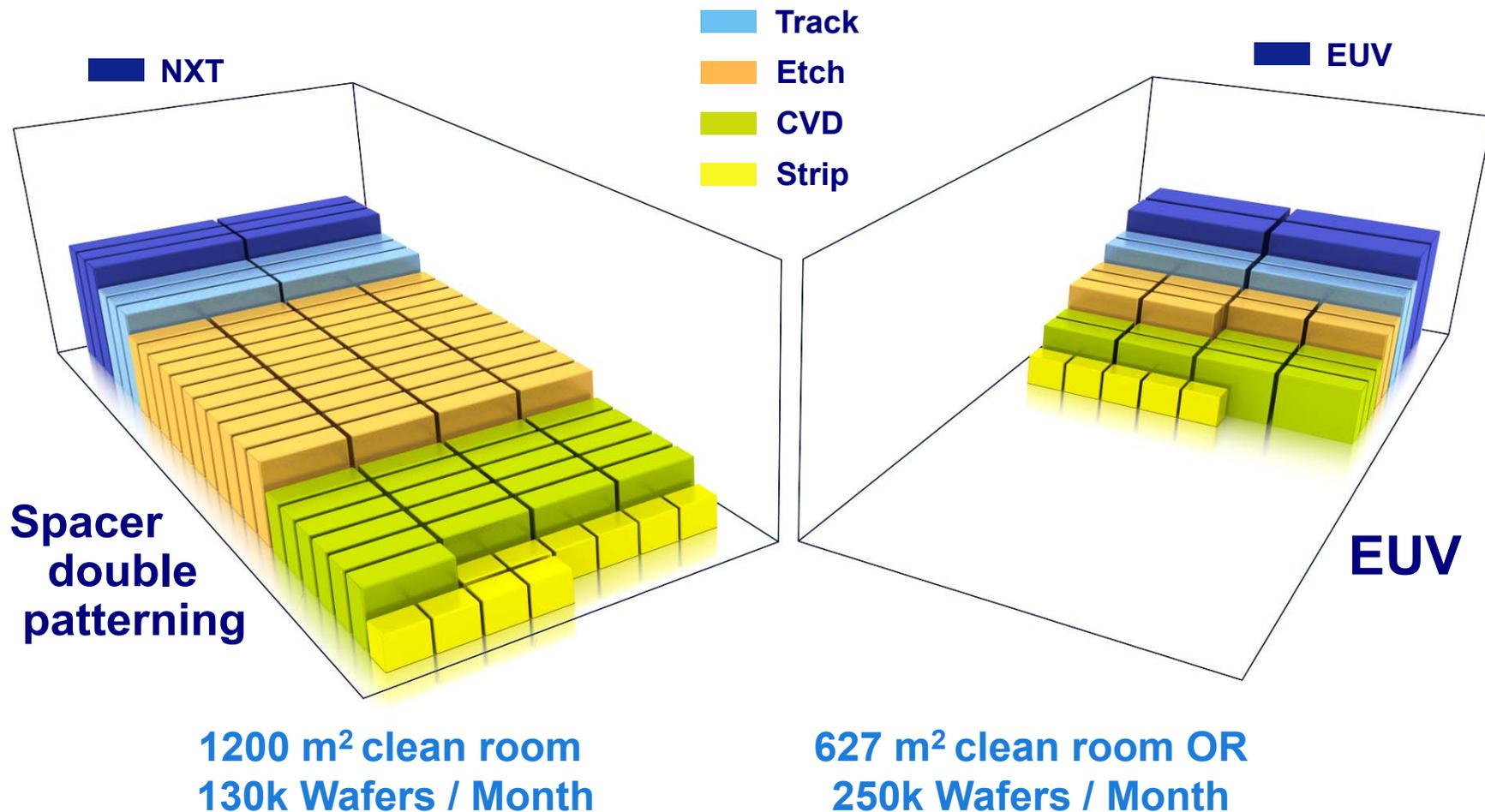
Enabling cost effective shrink to 2x node without design restriction



Source TSMC, Prague 2009

# EUV can increase the fab capacity

Larger footprint required to support Multi Patterning schemes



# EUV has come a long way in last 25 years

1st papers soft X-ray for lithography (LLNL, Bell Labs)

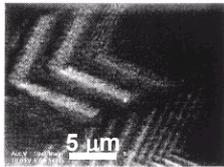
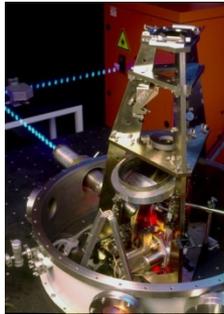
ASML start EUVL research program

ASML ships 2 alpha tools to IMEC (Belgium) and CNSE (USA)

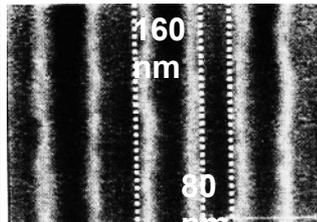
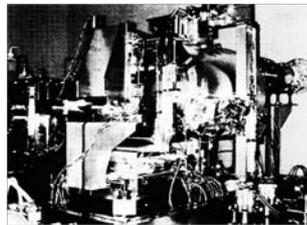
ASML pre-production tools planned shipment

'85 '86 '87 '88 '89 '90 '91 '92 '93 '94 '95 '96 '97 '98 '99 '00 '01 '02 '03 '04 '05 '06 '07 '08 '09 '10

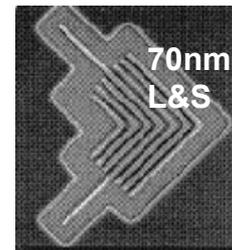
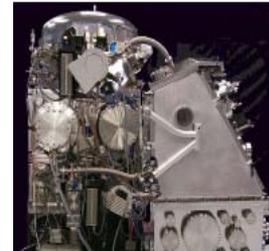
**NL:**



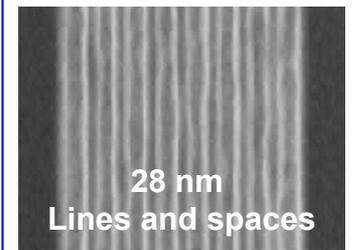
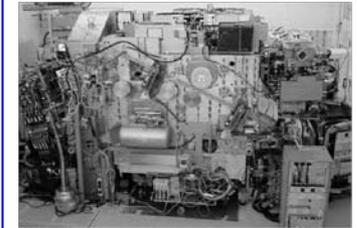
**Japan:**



**USA:**



**NL:**



- ASML has active program since 1997.
- Currently ~1000 people work on pre-production system to be shipped 2010.

# ... and much more to come in the next few years

	2006 Proto System	2010 NXE:3100	2012 NXE:3300B	2013 NXE:3300C
<b>Resolution</b>	32 nm	27 nm	22 nm	16* nm
<b>NA / <math>\sigma</math></b>	0.25 / 0.5	0.25 / 0.8	0.32 / 0.2-0.9	0.32 / OAI
<b>Overlay (SMO)</b>	< 7 nm	< 4.5 nm	< 3.5 nm	< 3 nm
<b>Throughput W/hr</b>	4 W/hr	60 W/hr	125 W/hr	150 W/hr
<b>Dose, Source</b>	5 mJ/cm <sup>2</sup> , ~8 W	10 mJ/cm <sup>2</sup> , >100 W	15 mJ/cm <sup>2</sup> , >250 W	15 mJ/cm <sup>2</sup> , >350 W

## Main improvements

- 1) New EUV platform: NXE
- 2) Improved low flare optics
- 3) New high sigma illuminator
- 4) New high power source
- 5) Dual stages

## Main improvements

- 1) New high NA 6 mirror lens
- 2) New high efficiency illuminator
- 3) Off-axis illumination optional
- 4) Source power increase
- 5) Reduced footprint

## Platform enhancements

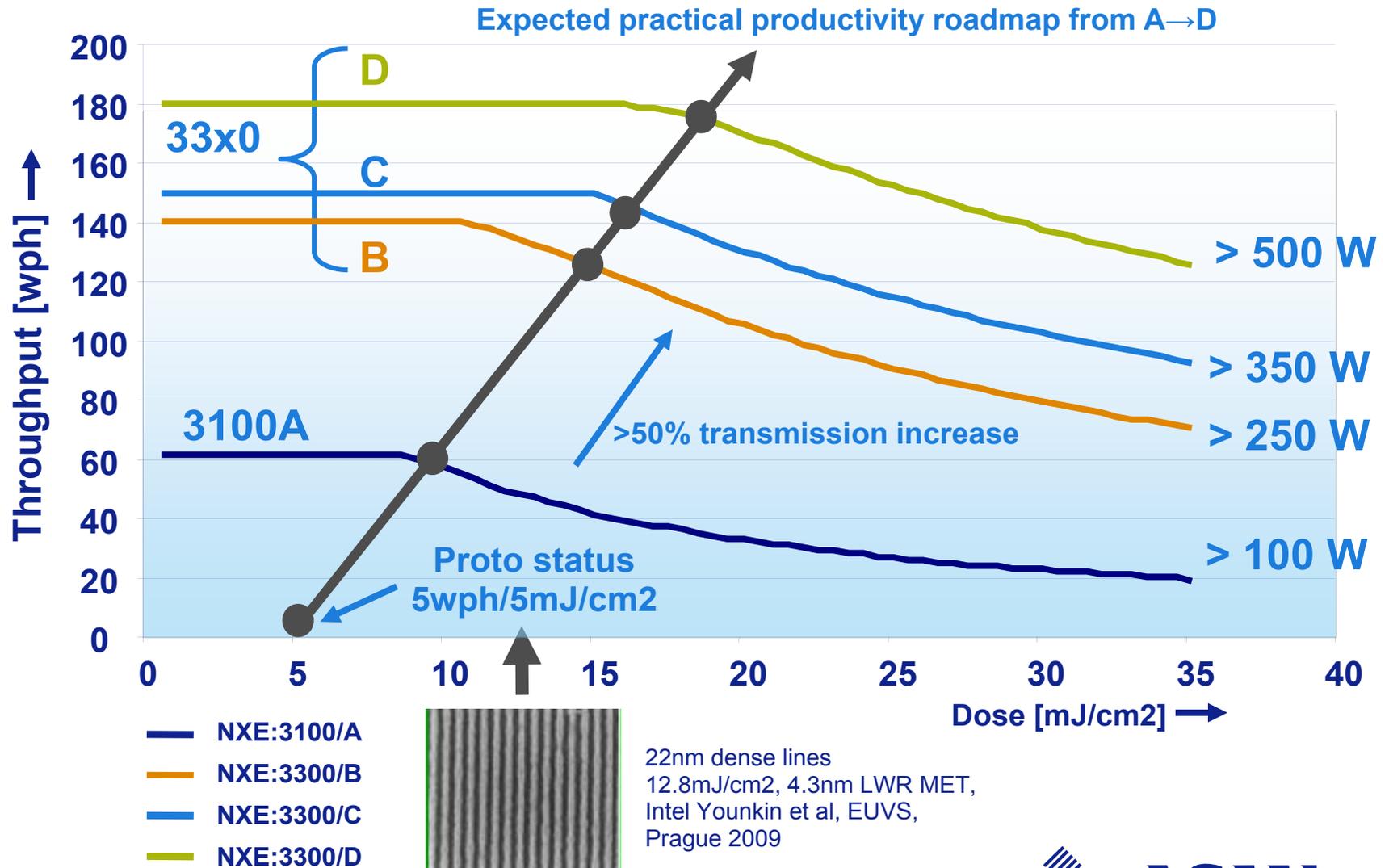
- 1) Off-Axis illumination
- 2) Source power increase

\* Requires <7 nm resist diffusion length



# Source Power, Resist Sensitivity, Transmission, Stages

All need to increase over time to meet user cost targets



# Agenda

- Roadmap
- Status
  - Alpha Demo tool
  - NXE:3100
- Challenges
- Summary & conclusion

# 2 Alpha-demo tools used by multiple customers since 2006



$\lambda$  13.5 nm  
 NA 0.25  
 Field size 26 x 33 mm<sup>2</sup>  
 Magnification 4x reduction  
 Sigma 0.5

- 300mm Single stage
- linked to track
- Single reticle load
- Uses TWINSCAN technology
- Sn discharge source



SONY



hynix



Panasonic



ELPIDA



TOSHIBA

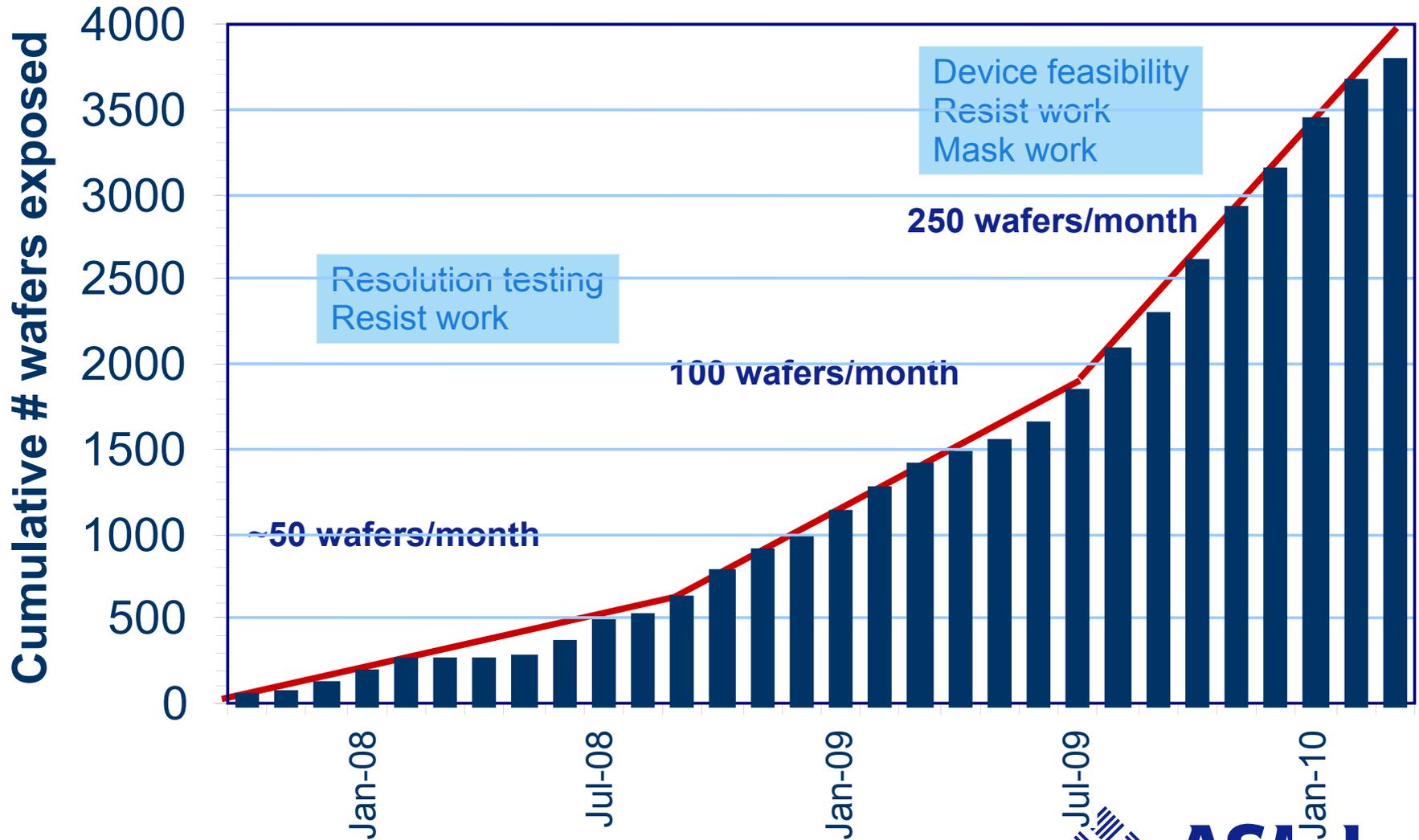


the next technology revolution.



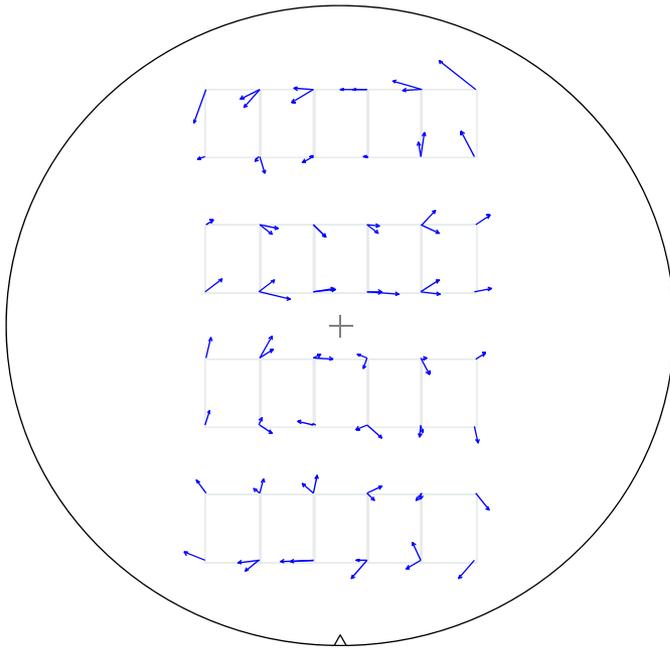
ASML

# 0.25NA Systems producing >3000 R&D wafers and number of wafers per month continues to improve

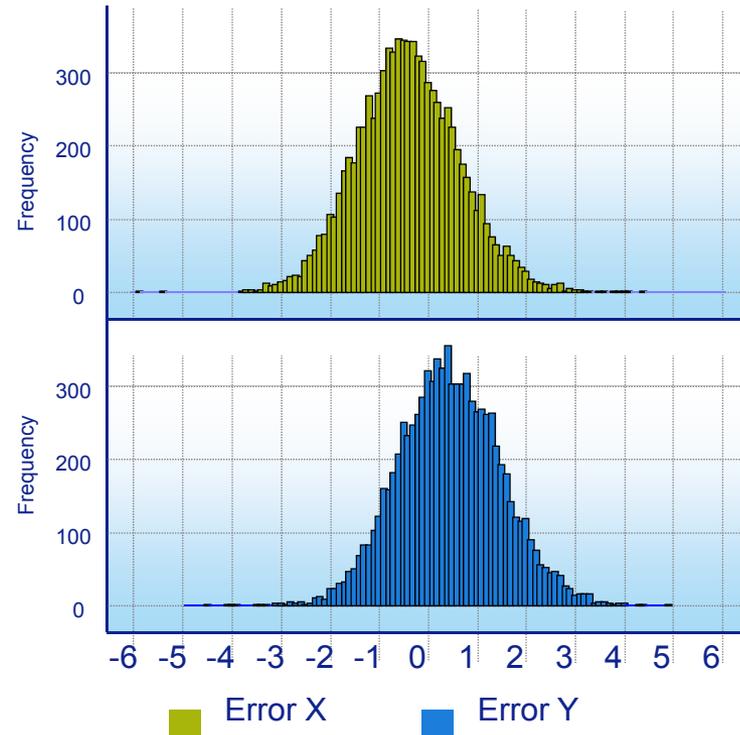


# Overlay performance supports device integration

On-product Overlay Residuals  
X = 8.0 nm, Y = 7.8 nm



Single Machine Overlay  
X = 2.2 nm, Y = 2.8 nm



source: Global Foundries

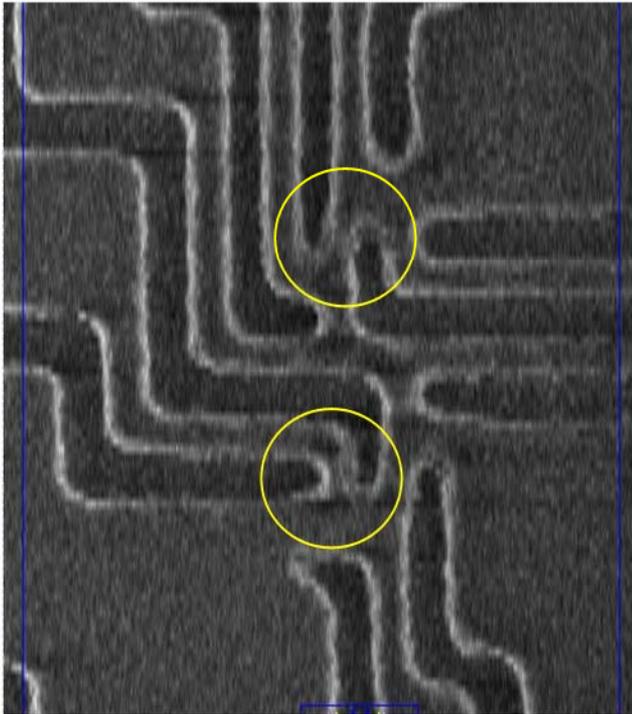


# EUV has demonstrated superior imaging compared to 193

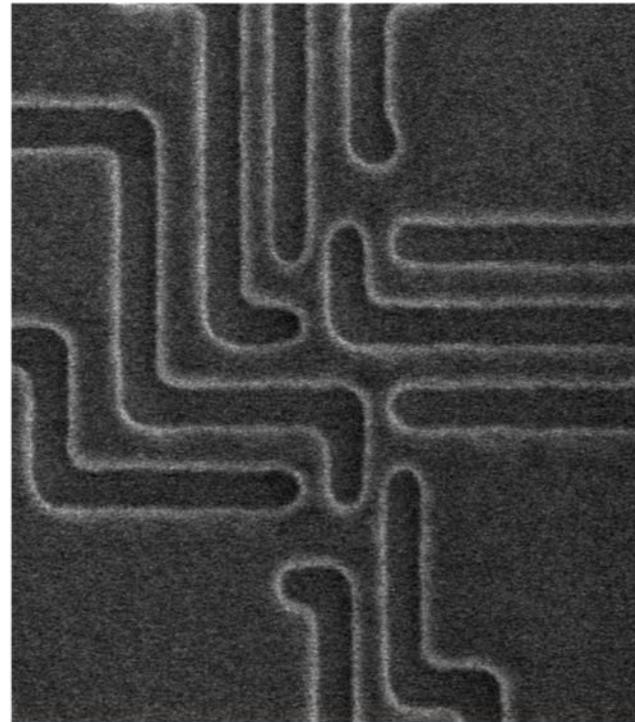
## EUV Lithography: SRAM - M1 Level



0.08  $\mu\text{m}^2$  SRAM Flycell



Best image by 193i Litho  
(Double Dipole exposures)



By EUV ADT

# NAND word line connectivity area down to 26 nm

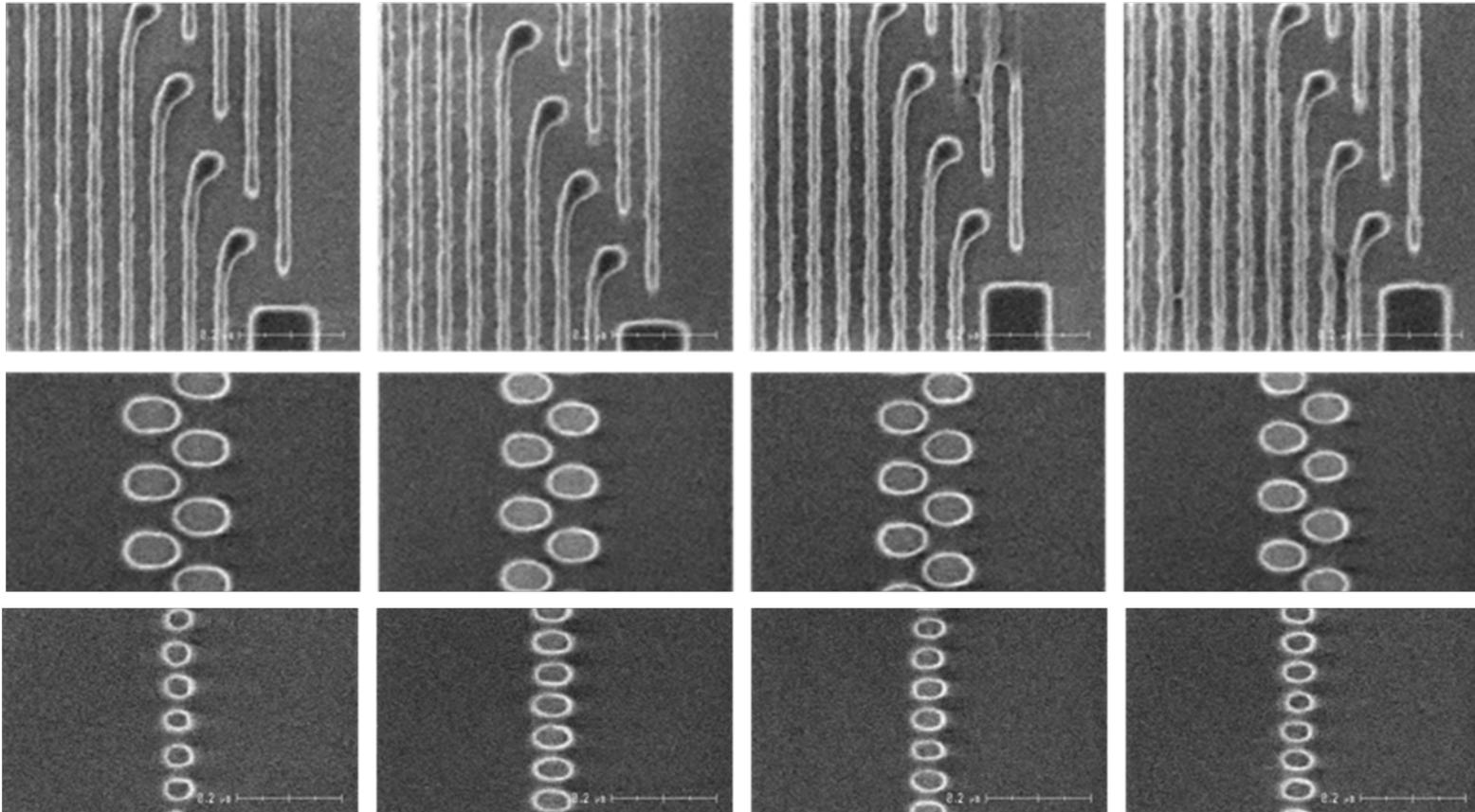
## Staggered and slot contacts

30 nm L/S

28 nm L/S

27 nm L/S

26 nm L/S



# NXE:3100 is the 1<sup>st</sup> generation of the NXE platform



- NA=0.25
- Sigma=0.8
- Resolution 27 nm
- SMO=4.5 nm
- MMO=7.0 nm
- Productivity  
60wph at  
10mJ/cm<sup>2</sup> resist

# Status Integration Oct. 2009



# 3 NXE:3100 systems: Integration, Early Access and 1<sup>st</sup> Output

## NXE:3100 #1



System completed  
ArF source used  
for integration and  
qualifying  
overlay, S/W, TPT

## NXE:3100 #2



System completed  
Source being installed

## NXE:3100 #3



Wafer Stage installed  
Optics installed  
Reticle Stage June  
Source June  
1<sup>st</sup> ship H2 2010



# 3 more NXE:3100 in build-up, 2 additional cabins

[NXE:3100 #4](#)



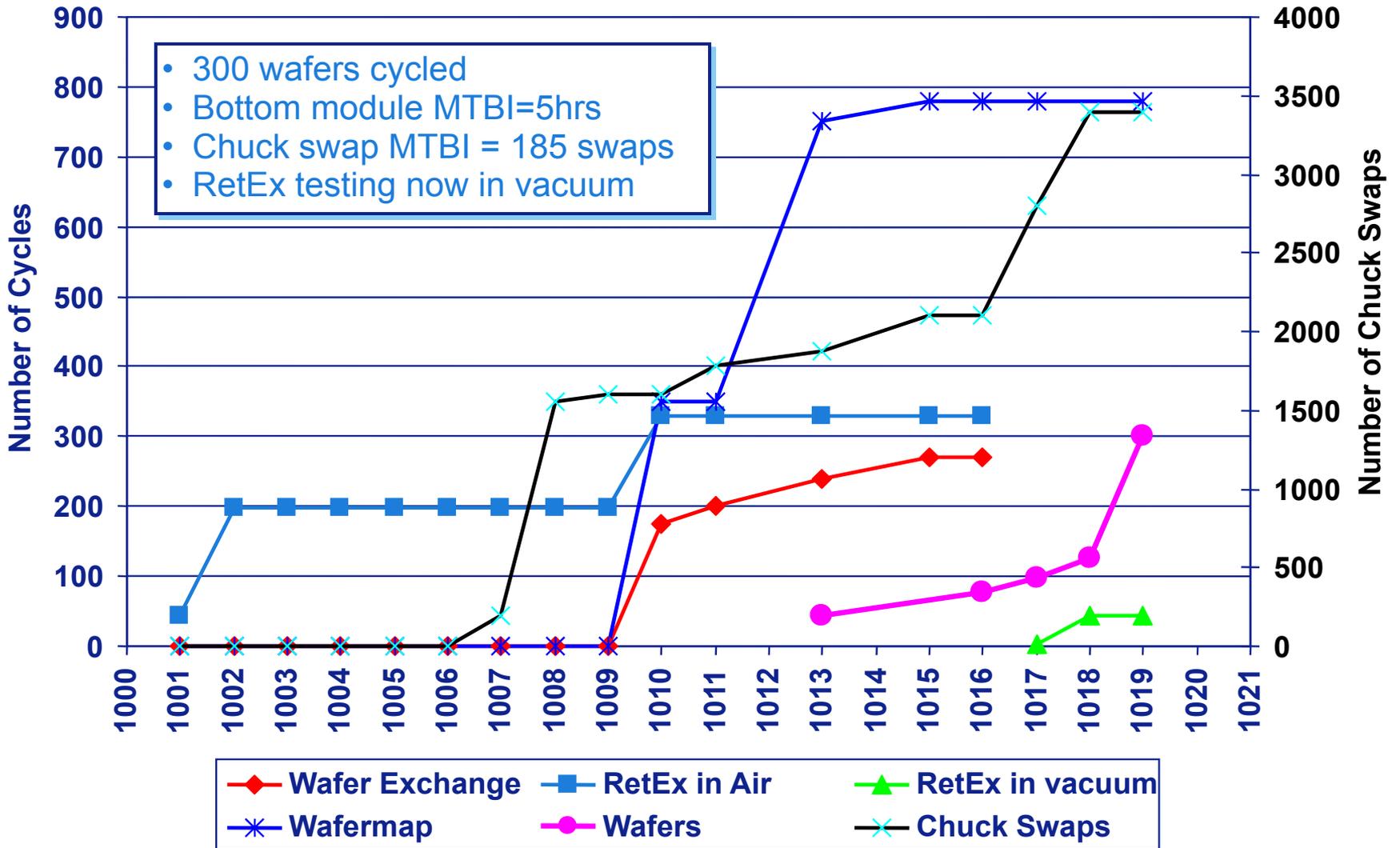
[NXE:3100 #5](#)



[NXE:3100 #6](#)

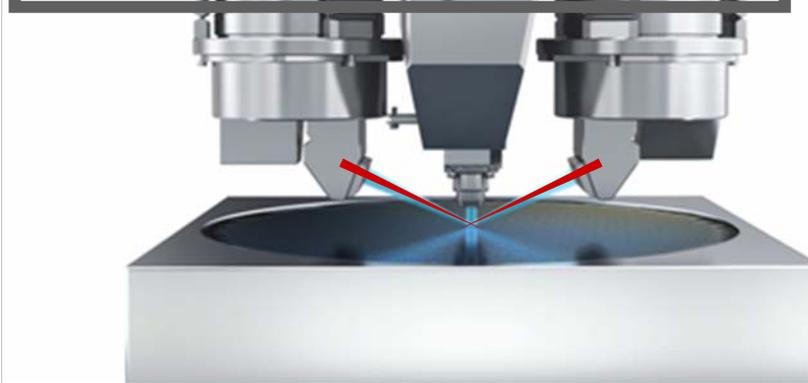
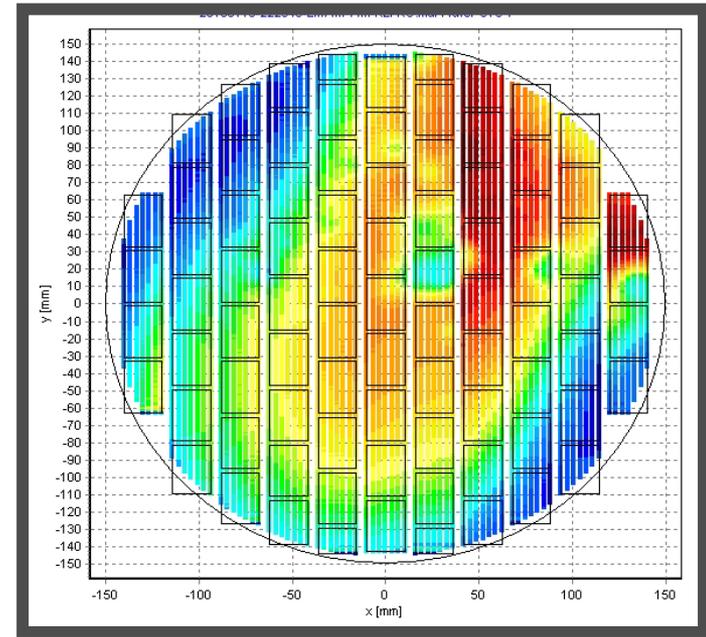
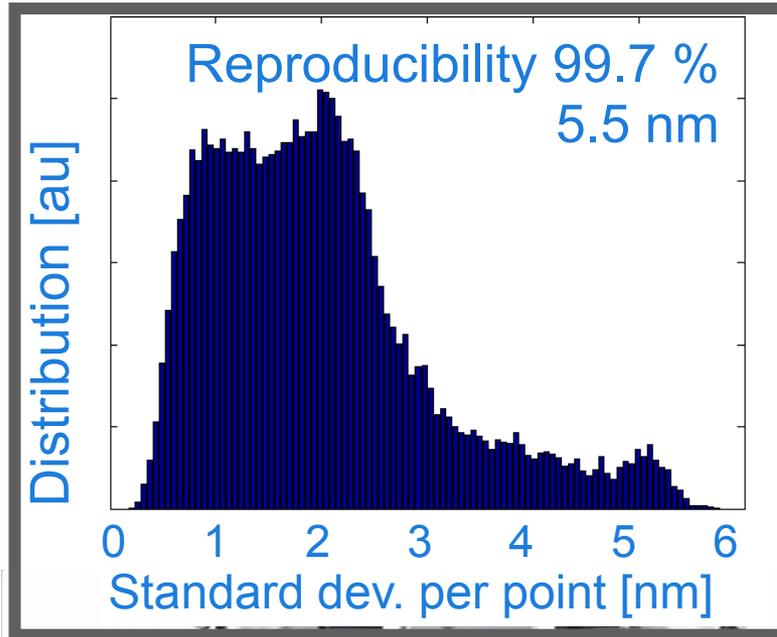


# Reliability Testing Progressing



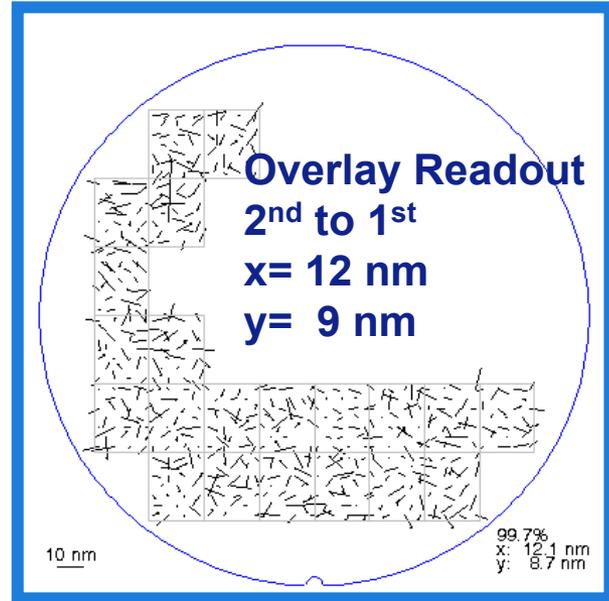
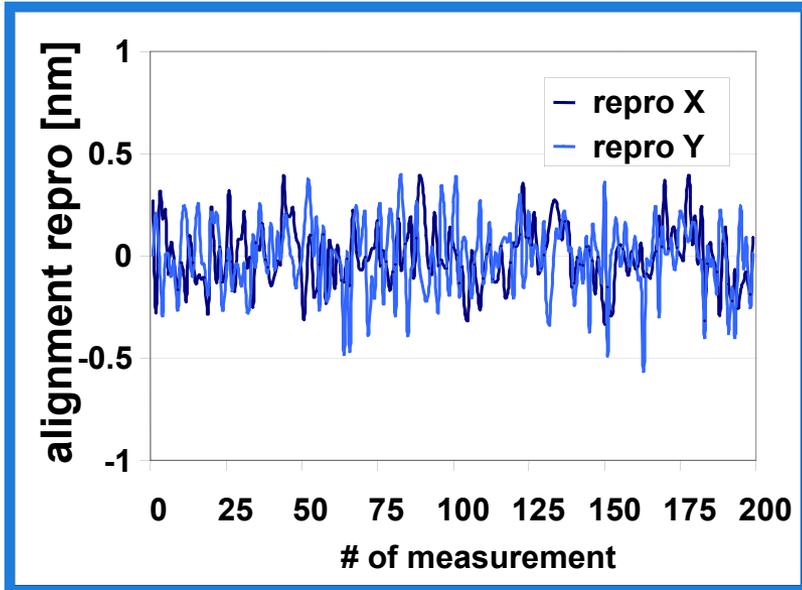
# Wafer Stage Integration in vacuum

Focus Control and Leveling verified



# Wafer Stage Integration in vacuum

Alignment and Overlay readout verified



# Agenda

- Roadmap
- Status
- Challenges
  - Critical issues
  - Extension of Shrink roadmap
- Summary & conclusion

# Critical issues EUV 2005-2009

2005 / 32hp	2006 / 32hp	2007 / 22hp	2008 / 22hp	2009 / 22hp
1. Resist resolution, sensitivity & LER met simultaneously	1. Reliable high power source & collector module	1. Reliable high power source & collector module	1. Long-term source operation with 100 W at IF and 5MJ/day	1. MASK
2. Collector lifetime	2. Resist resolution, sensitivity & LER met simultaneously	2. Resist resolution, sensitivity & LER met simultaneously	2. Defect free masks through lifecycle & inspection/review infrastructure	2. SOURCE
3. Availability of defect free mask	3. Availability of defect free mask	3. Availability of defect free mask	3. Resist resolution, sensitivity & LER met simultaneously	3. RESIST
4. Source power	4. Reticle protection during storage, handling and use	4. Reticle protection during storage, handling and use	<ul style="list-style-type: none"> <li>Reticle protection during storage, handling and use</li> </ul>	<ul style="list-style-type: none"> <li>EUVL manufacturing integration</li> </ul>
<ul style="list-style-type: none"> <li>Reticle protection during storage, handling and use</li> </ul>	5. Projection and illuminator optics quality & lifetime	5. Projection and illuminator optics quality & lifetime	<ul style="list-style-type: none"> <li>Projection / illuminator optics and mask lifetime</li> </ul>	
<ul style="list-style-type: none"> <li>Projection and illuminator optics quality &amp; lifetime</li> </ul>				



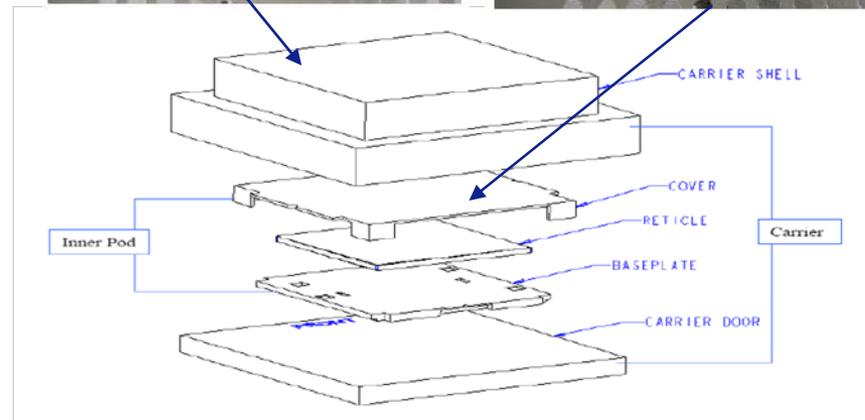
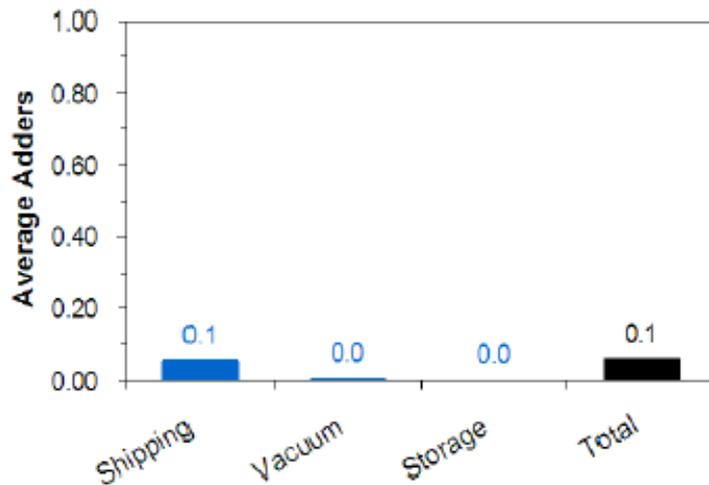
# Mask critical issues

- Make a defect free mask
- Maintain a defect free mask
  - Avoid contamination
  - Inspection
  - Cleaning

# Protection during shipping-handling

- MIRAI Selete and Sematech showed (SPIE 2008) that  
→ dual-pod handling system is very effective in preventing contamination during handling/shipping: **~0.1 particles/reticle average for lifetime use.**
- However potential risk of contamination during exposure

**Lifetime** use defined as a round-trip shipment, vacuum, pump-vent, and accelerated storage test, at 53nm PSL equivalent inspection capability.

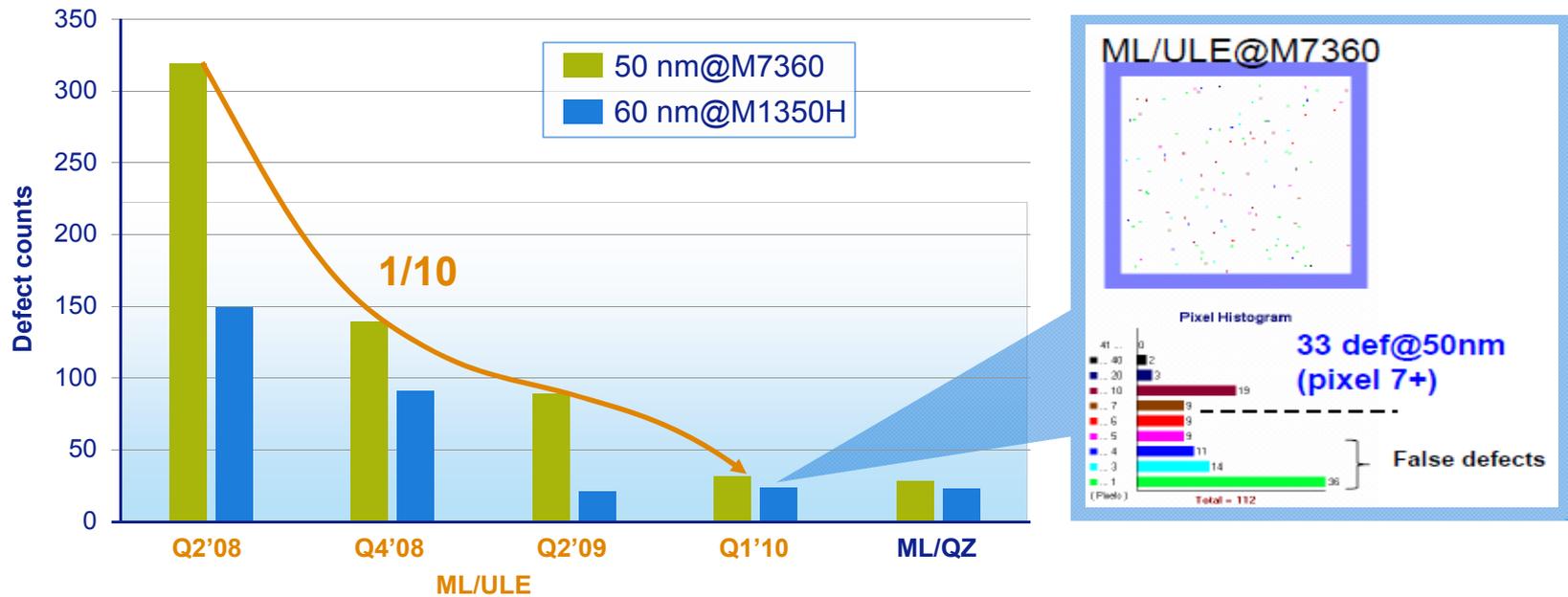


## Reticle Technical and Infrastructure Gaps

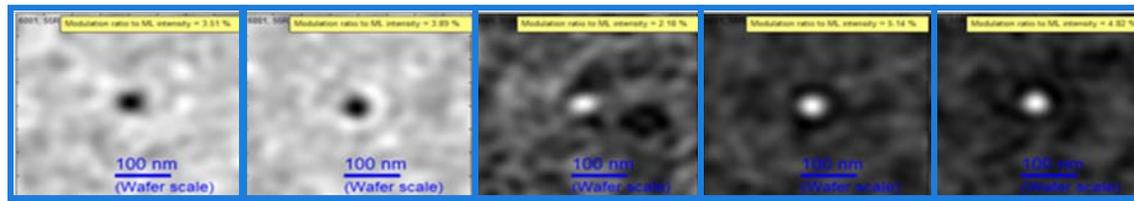
- Current reticle defectivity gap is about 25-100X
  - Need continuous improvement
  - Relaxation of flatness spec might help bridge gap
- Inspection gaps
  - Actinic blank inspection
  - Patterned defect inspection spec vs. actual
  - In-situ inspection
  - AIMS inspection
- SEMATECH is adopting a “bridge” tool solution for actinic blank and AIMS inspection so that some capability will be available for “pilot line” in 2011
- Production actinic inspection, AIMS, and patterned inspection will require industry-wide funding (July workshop)

# Mask infrastructure improvements: blanks & inspection

## Multi-layer Ultra Low Expansion blank defects approaching quartz performance<sup>1</sup>



## Optical inspection able to detect phase defects 3.4 nm x 45.4 nm in size<sup>2</sup>



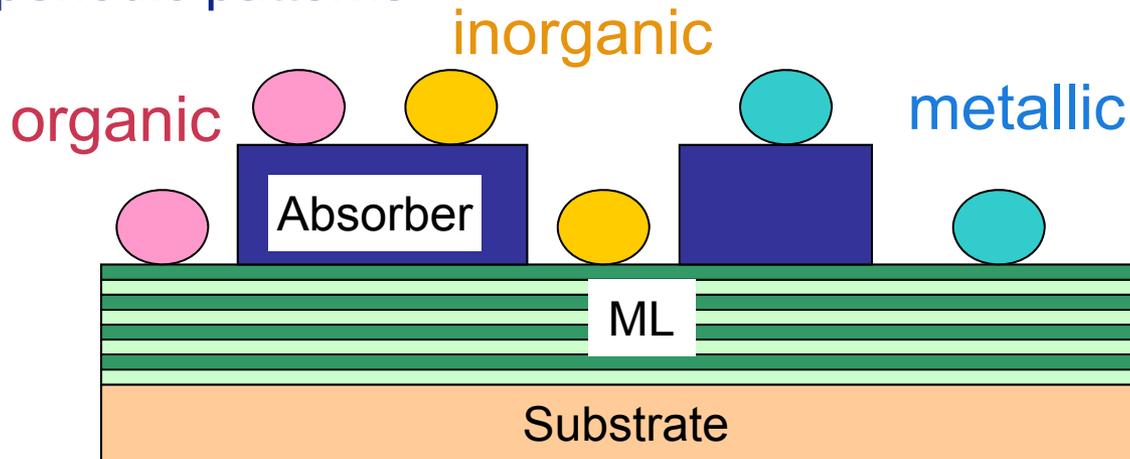
1 Source: Hoya, Samsung EUV conference april 2010  
 2 Source: KLA, EUV symposium Prague, October 2009

# In-situ Inspection

- Need to verify reticle cleanliness AFTER loading into scanner and BEFORE printing wafers
  - Repeater concern is serious due to lack of pellicles
  - ArF scanners have in-situ reticle inspection capability
- Not having in-situ capability would require printing of defect look-ahead wafers
  - Manageable in development and perhaps in pilot line mode
  - Unacceptable for HVM
- Need focus from tool vendors to have capability available in HVM tooling platforms

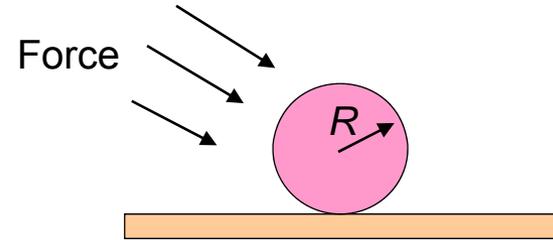
# Reticle contamination: overview of the challenge

- **Mask** → Substrate (ULE, 6mm)+ Multilayer mirror (Mo/Si-Ru capped, ~200nm) + Absorber (e.g., TaN/TaNO, 50-70nm)
- **Particles** → organics, Al, Fe (steel), Zn, Sn, Ni, Ti, Cu, oxides of previous metals, ceramics, ML, absorber, ... (?)
  - Any shape, any size > 25nm (@22nm node)
- **Topography** → Ridges, trenches, contact holes, periodic/non-periodic patterns

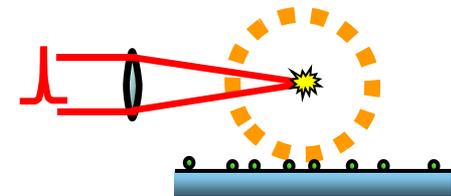
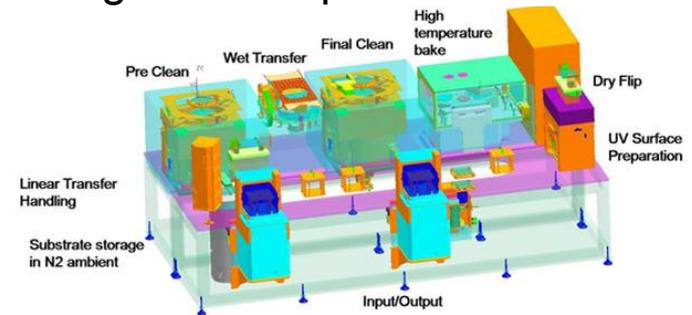


# Cleaning challenges/issues

- Smaller particles are more difficult to remove
  - Adhesion force  $\sim R$
  - Applied cleaning force  $\sim R^2$
- **Challenge:** remove particles without damage
- Standard off-line wet cleaning:
  - Can clean as far as it can be inspected ( $\sim 40\text{nm}$ )
  - Number of cleanings is limited (slight damage from chemicals)
  - Not vacuum compatible → difficult to integrate into scanner
- Challenge: dry, local, vacuum-compatible cleaning technique for integration in EUV tool
  - Laser Shockwave Cleaning



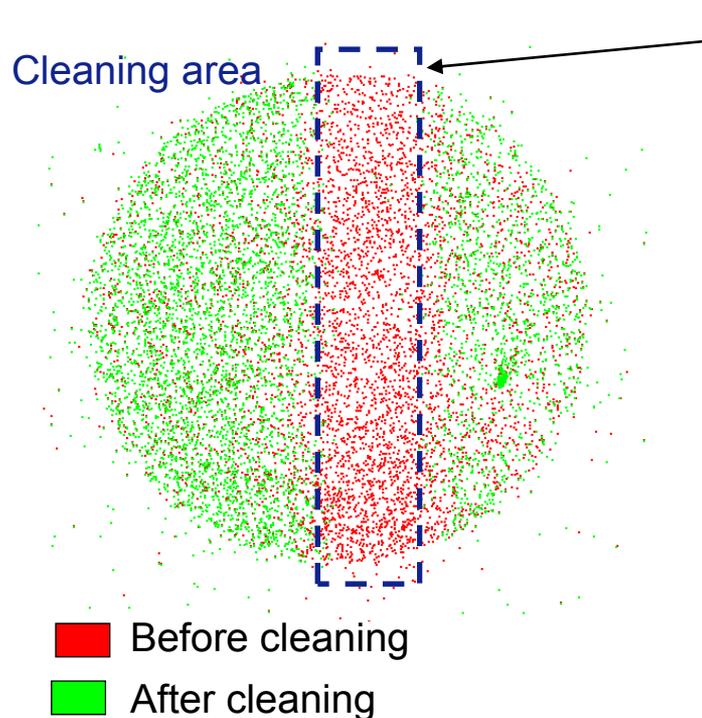
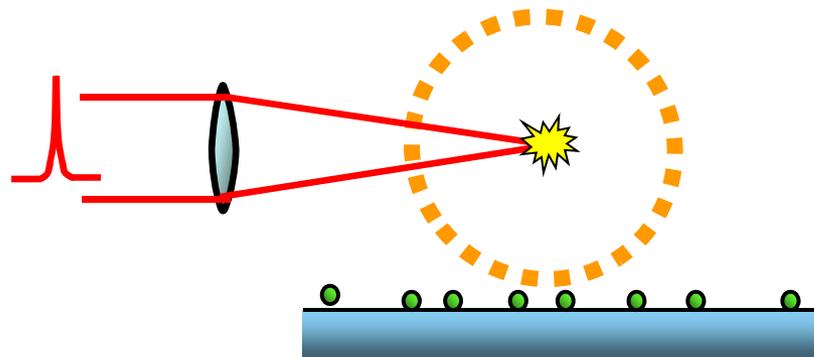
Multi-stage wet (/dry) cleaning  
– megasonics / plasma



**ASML**

# Laser Shockwave Cleaning

- Dry, contact-free method of cleaning
- Local cleaning possible → very fast!
- Vacuum operation theoretically possible
- The shockwave produced by the Laser-Induced Breakdown (LIB) from a high-energy pulse in air provides the necessary cleaning force



<b>MIX 40-100nm PSL on Silicon wafer Removal efficiency</b>	>120nm	100%
	>60nm	98%
	>40nm	95%

Cleaning from real EUV reticle

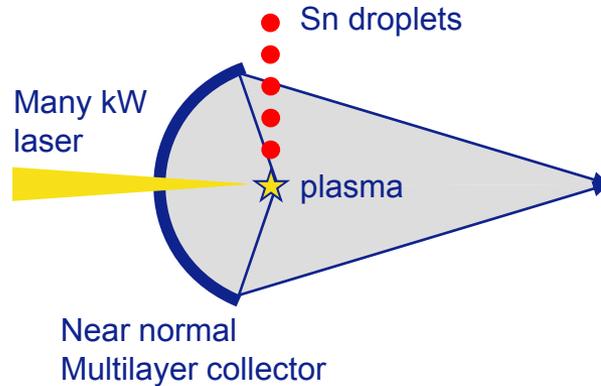


# Source critical issues

- Power
- Burstlength (>400 msec), duty cycle (80%), uptime
- Cleanliness
- Cost (initial cost, operational cost)

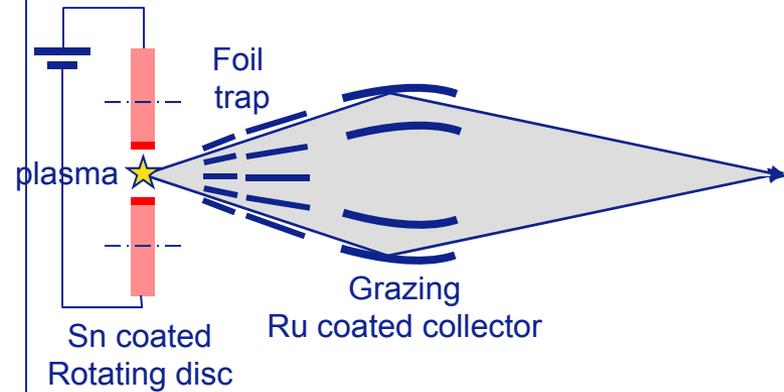
# 2 different source concepts pursued: LPP vs DPP

## • Laser-Produced Plasma source



- CO2 laser
- Sn droplet target
- Debris mitigation using background gas and/or magnetic fields
- Near normal multilayer collector
- Pursued by: Gigaphoton, Cymer

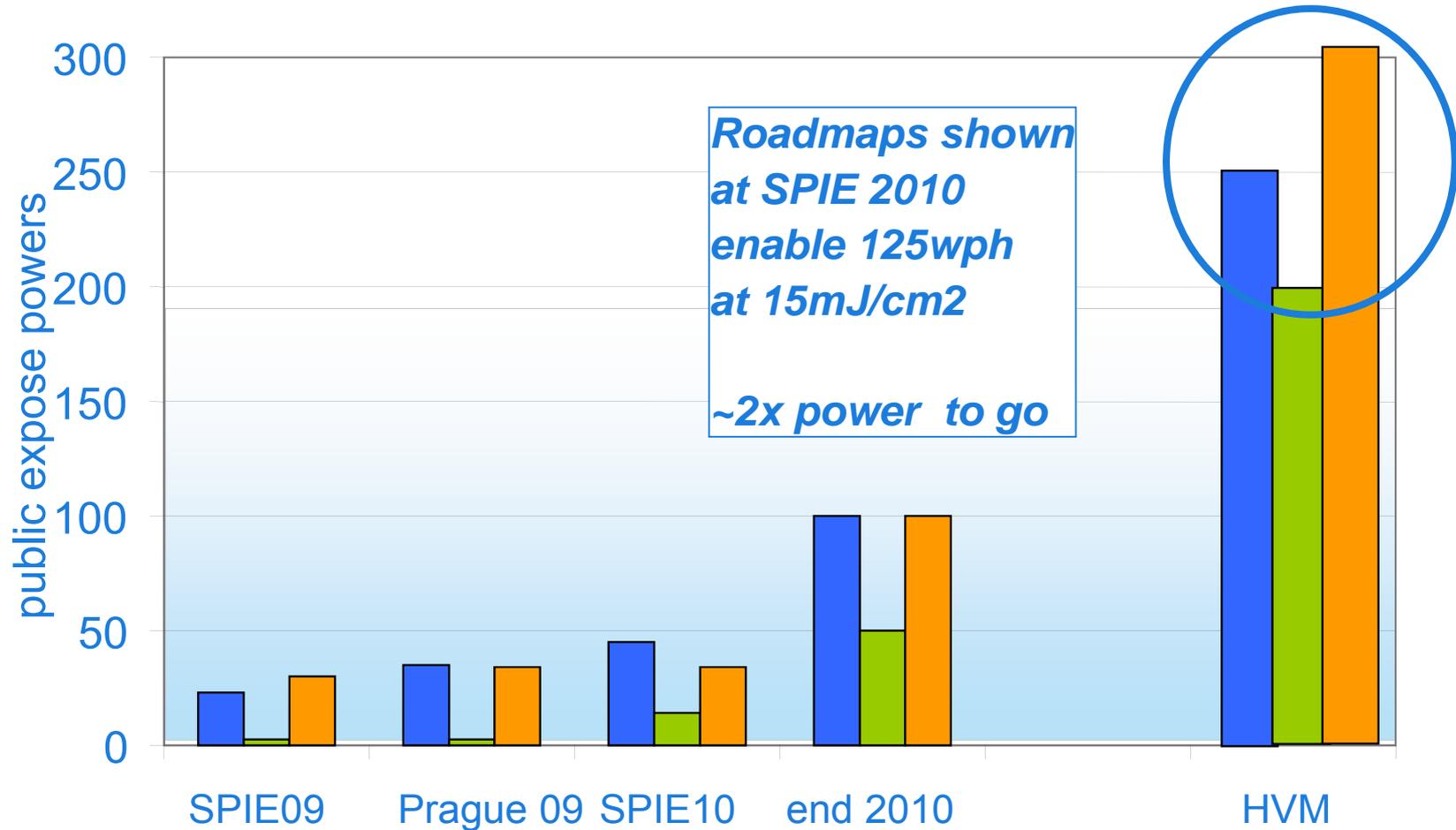
## • Discharge Produced Plasma source



- Direct conversion electricity => plasma
- Sn liquid
- Debris mitigation by set of foils
- Grazing incident collector
- Pursued by Ushio



# 3 suppliers demonstrated steady progress However further increase of power is required

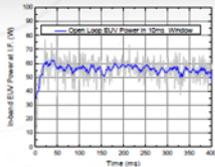


# EUV increase by more power and/or increased CE

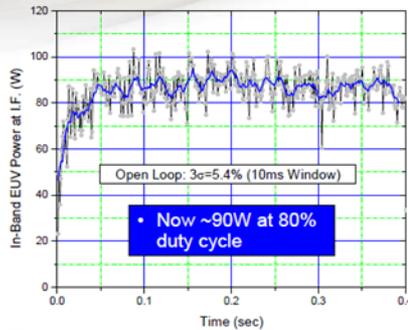
## CE improvement is strongly preferred way

### By “power knob” turning:

#### Increasing CO<sub>2</sub> Gain Length Improves Power 1.5-2X Configuration equivalent to HVM I with upgrade #1



• Previously ~55W at 40% duty cycle



• Now ~90W at 80% duty cycle

- Data taken on Engineering Test Stand, 80% duty cycle, 400ms burst duration, 30μm diameter droplets, 5.4% open loop dose stability, ~80W with dose control (estimate)

\* Power is measured at plasma and calculated at IF using standard assumptions of 5 sr collection, 50% average reflectivity and 90% transmission

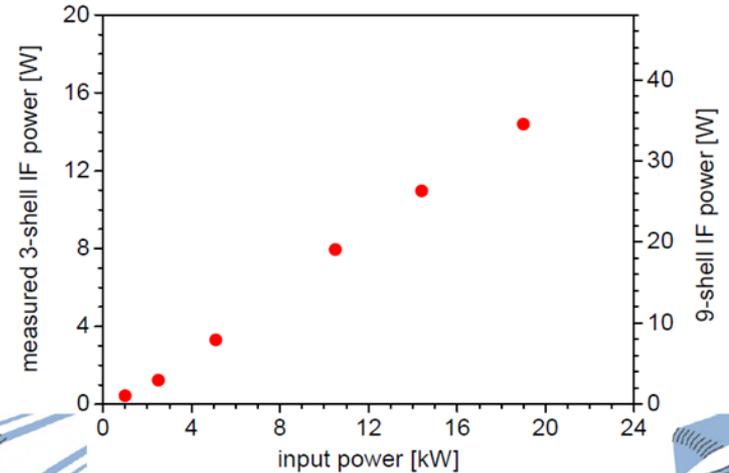
CYMER 16

SPIE Advanced Lithography, Extreme Ultraviolet Lithography, 7636-53

PHILIPS



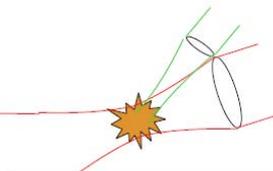
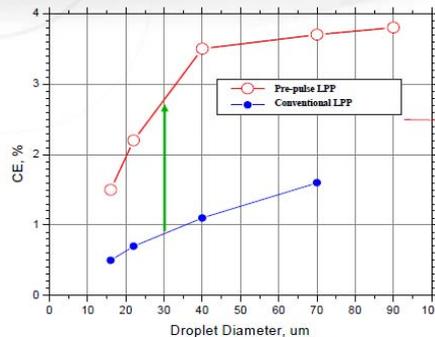
Turning the power knob: resulting in IF power of 34W



SPIE Advanced Lithography, February 2010, San Jose

### By CE gain (3x)

#### Experimental Results Show CE can be Increased by ~3X with the use of Pre-Pulse vs. Conventional Upgrade #2



Pre-pulse expands a small target droplet to fill the CO<sub>2</sub> drive laser beam waist



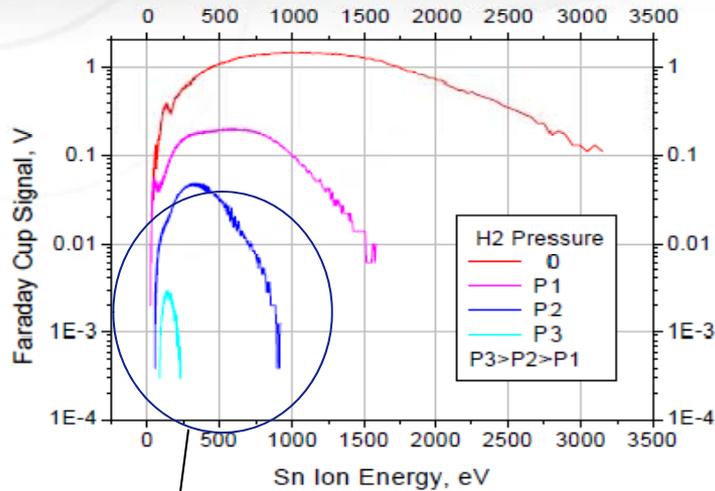
CYMER 17

SPIE Advanced Lithography, Extreme Ultraviolet Lithography, 7636-53

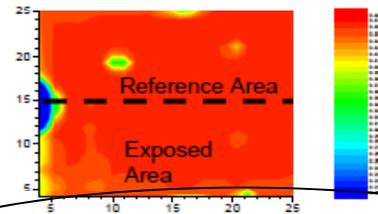
# Collector lifetime must be ensured also at higher power levels

## Hydrogen Buffer Gas Prevents Ion Erosion and Removes Tin Deposition

*Simple, Effective, and Low Cost*



Witness samples with and without H2 Buffer Gas



Hydrogen buffer gas pressure prevents ions from reaching the surface of the collector

- 2D reflectivity maps show <1% change between exposed and reference areas
- 2 hours exposure at 60W / 10% duty cycle

SPIE Advanced Lithography, Extreme Ultraviolet Lithography, 7636-53

## Lifetime demonstration of 1000x is needed

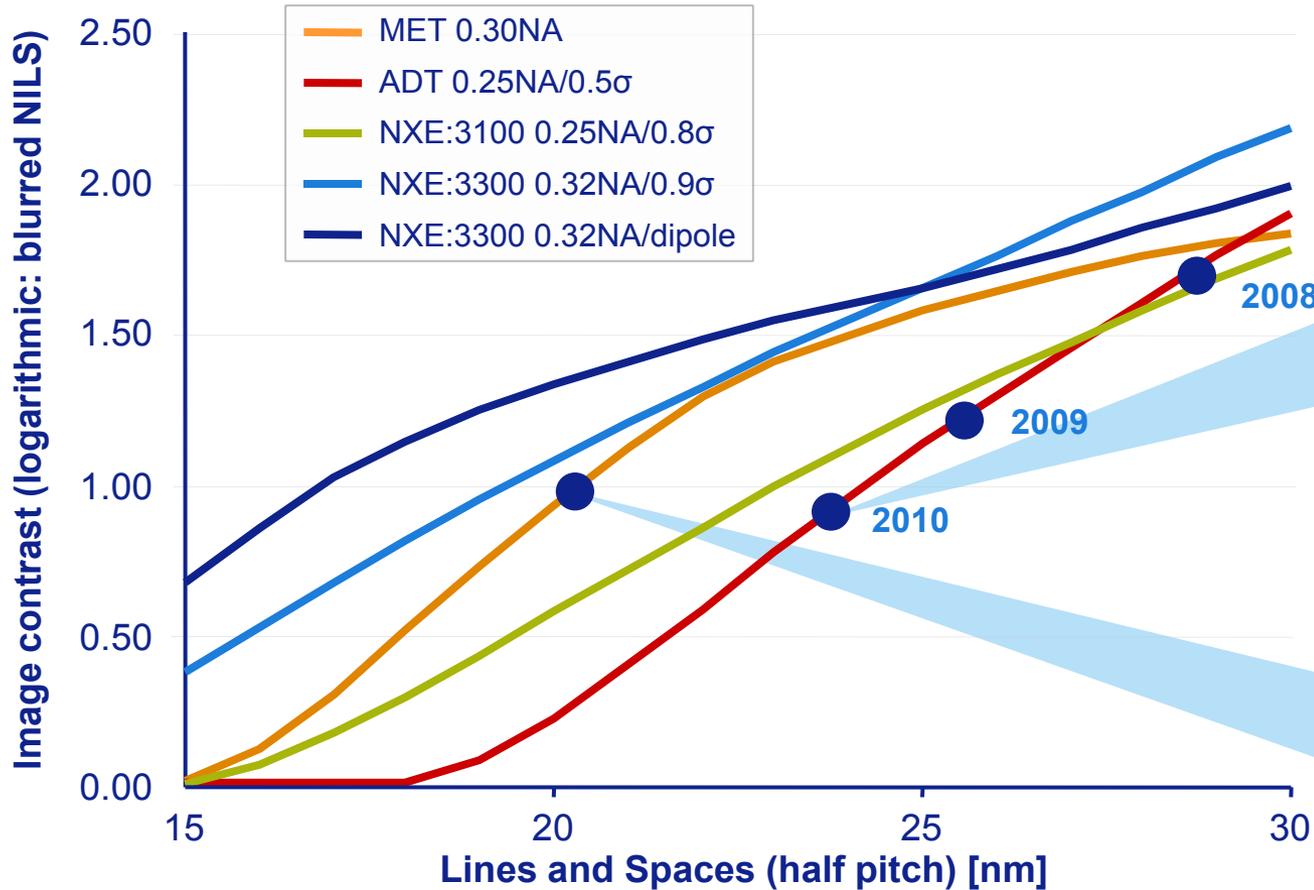
## Maintaining debris suppression with power scaling of up to 100x is necessary

# Resist critical issues

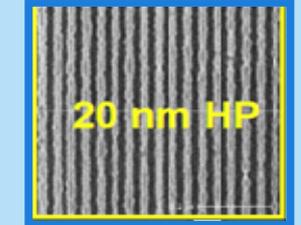
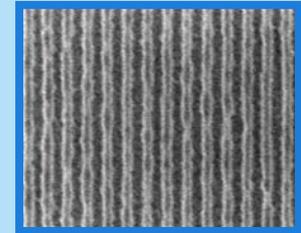
- Resolution
- Line edge roughness
- Sensitivity

# Resist progress supports 16 nm resolution for NXE:3300

## Calibrating champion 0.25NA full field and 0.3NA small field data



24nm dense lines  
 NA=0.25,  $\sigma=0.5$   
 LER 4.4nm  
 Dose 19mJ/cm<sup>2</sup>  
 February 2010



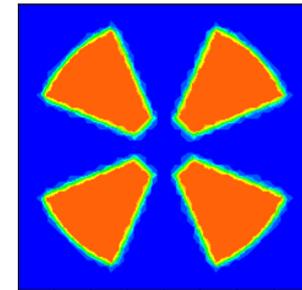
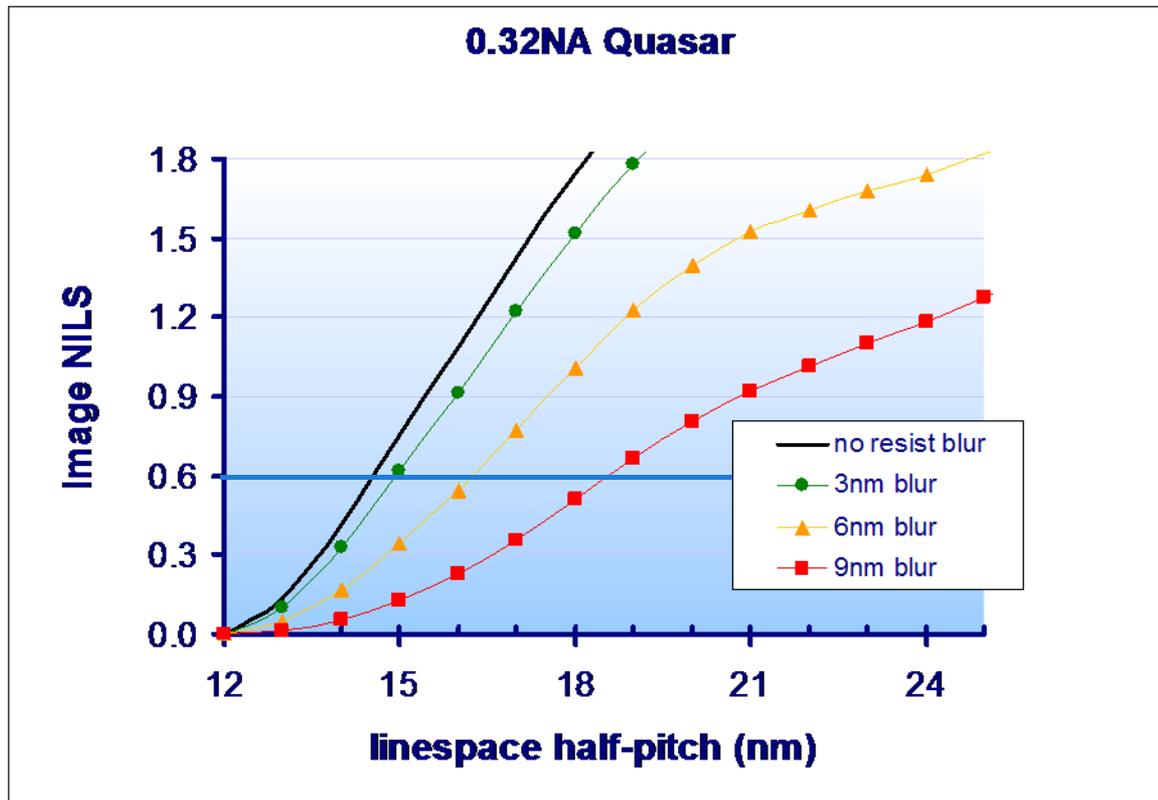
20nm dense lines  
 NA=0.30  
 Oct 2009

Source: 20nm data, Intel, EUVS, Oct 2009



# Resolution and resist blur

- Resist blur degrades the projected image and limits resolution.
- Current lowest blur values (6-10nm) need reduction to less than 5nm to approach tool's optical limits.

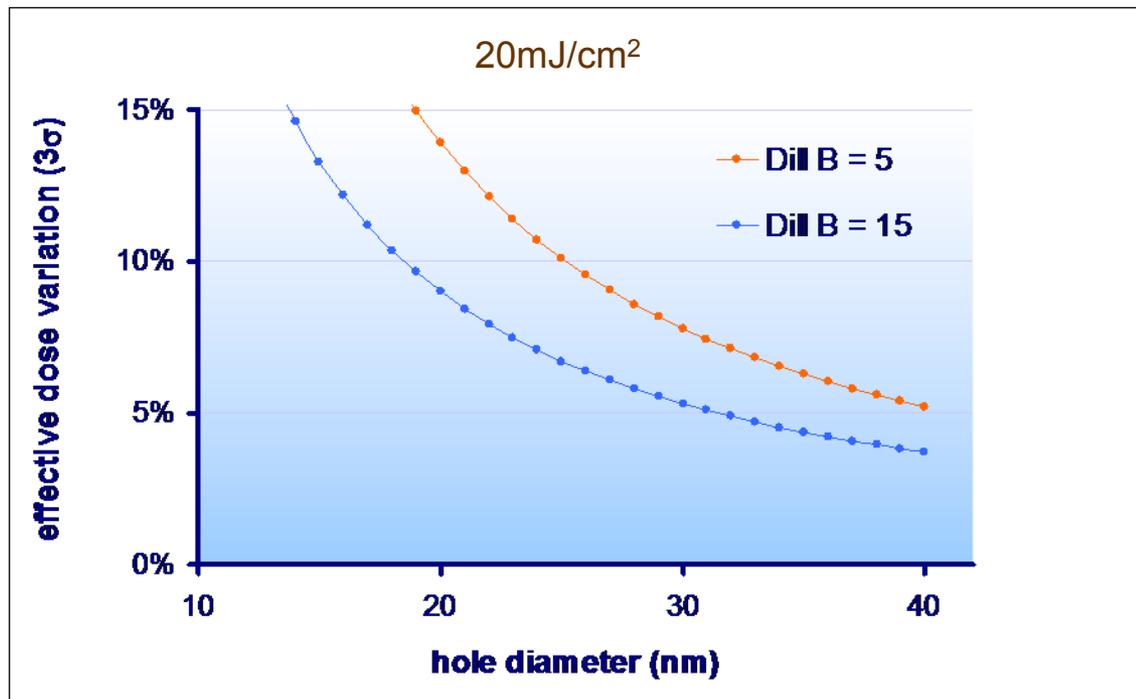
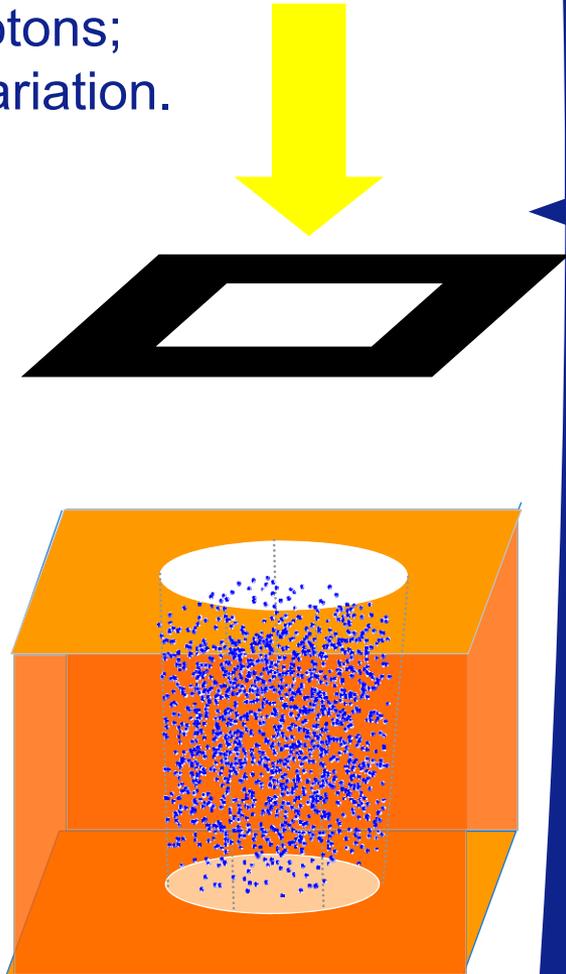


Printing limit can be estimated using a blurred image NILS cutoff, e.g. NILS=0.6 or 6% max dose latitude.



# Shot noise limitations and resist

- Small features are imaged with relatively few photons; Statistical fluctuations create an effective dose variation.
- Resist can help by better absorbing the light.



$$\# \text{ photons} = 0.67 * \text{hole area} * \text{dose} * \text{image factor} * (1 - \exp(-\text{Dill}B * RT))$$

hole aspect ratio fixed at 2.5

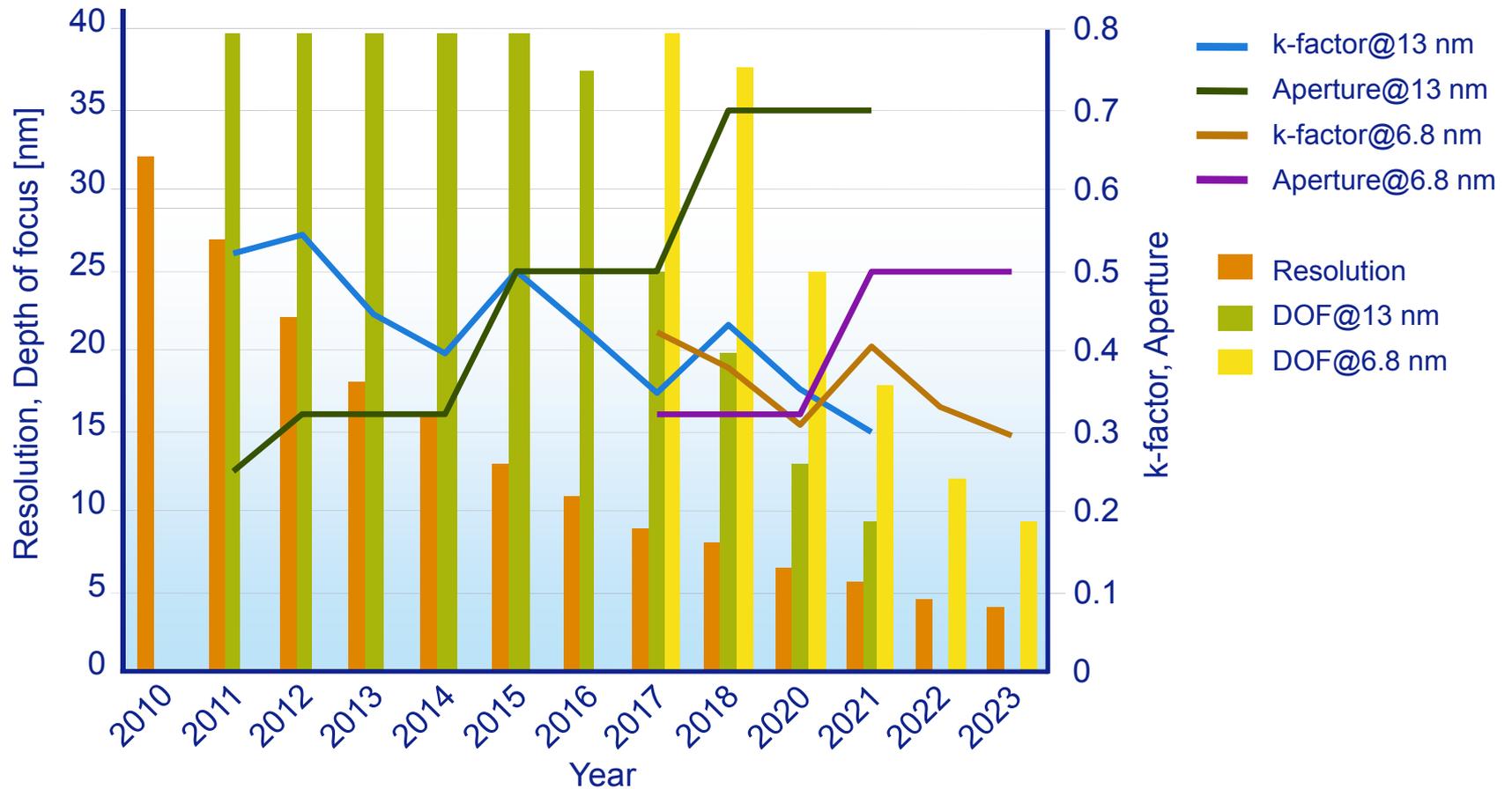


# Agenda

- Roadmap
- Status
- Challenges
  - Critical issues
  - Extension of Shrink roadmap
- Summary & conclusion

# Extendibility of EUV down to sub 5 nm possible

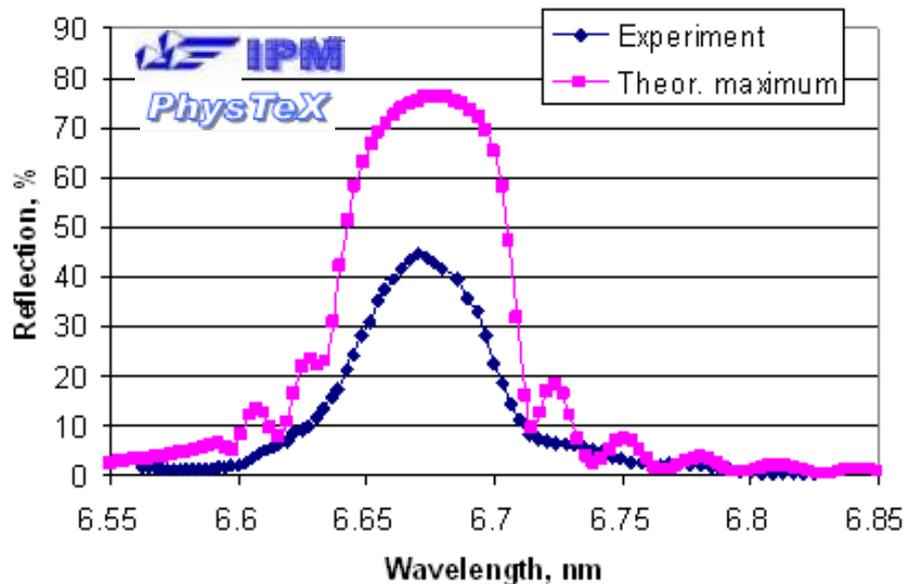
increasing apertures up to 0.7, wavelength reduction down to 6.8 nm using 13 nm compatible optics with depth of focus as the major challenge



# 6.x nm wavelength would enable further shrink and/or increase depth-of-focus

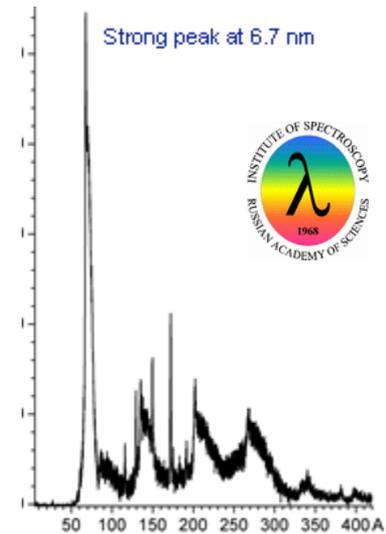
- Shorter wavelengths have been investigated for lithography and other applications (e.g. water window microscopy).
- Criteria are
  - coating bandwidth and reflectivity
  - In-band source power,
  - resist sensitivity
- **Measured** source and coating performance

**La/B4C MLM: theory vs experiment  
(centered at 6.67 nm)**



**44.3% reflectivity is achieved  
78% is theoretically possible**

Slide 45 | Public



**Achieved CE (in tool band) is 1.8%.  
Further improvement to 3-5% is feasible**

# EUV extendibility possible beyond 10 nm resolution through increase the apertures up to 0.7

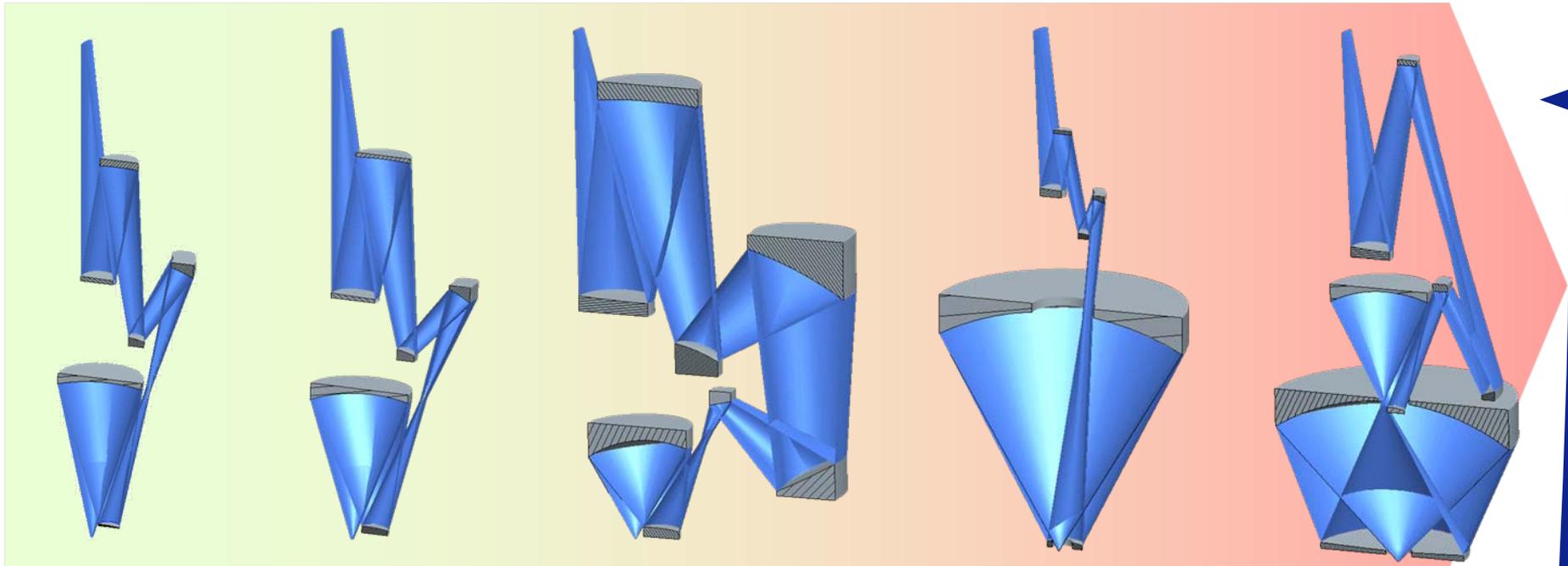
Aperture

•0.25

•0.35

•0.5

•0.7



6 mirror



6 mirror



8 mirror



6 mirror



8 mirror



Unobscured



Central obscuration



# Summary and conclusions

- EUV considered as the only cost effective way to continue Moore's Law.
- EUV has come a long way
  - 2 Alpha Demo tools used by customers since 2006
  - First tools on new production platform integrated and planned to ship before end 2010
- No new critical issues have surfaced which is good.
- Progress is steady however much more needs to be done in area of mask, source and resist.

# Acknowledgements

The work presented today, is the result of hard work and dedication of teams at ASML and many technology partners worldwide including our customers

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